

TOKYO GAME SHOW 2018

Period Business Day: September 20(Thu.) & 21(Fri.) 10:00am-5:00pm

Public Day: September 22(Sat.) & 23(Sun.) 10:00am-5:00pm

Venue Makuhari Messe (Chiba, Japan)

Hall 1-11, Event Hall, International Conference Hall

Organizer: Computer Entertainment Supplier's Association (CESA)

Co-Organizer: Nikkei Business Publications, Inc.

Special Supporter: Dwango

Supporter: Ministry of Economy, Trade and Industry (Planned)

Expected Number of Visitors: 250,000 Expected Number of Booths: 2,000

http://tgs.cesa.or.jp/en/





TOKYO GAME 5HOW 2018 -

Booth Fee (Tax included) Note: 8% Japanese consumption tax will be applied.



Space Only (3x3m)

JPY378,000

Except for

Business Meeting Area, *Merchandise Sales Area* and *Indie Game Area*

Space and Shell Scheme



Package Booth (3x3m)

JPY486,000

Turnkey Booth A (2x2.5m)

JPY248,400

Turnkey Booth B (2x2m)

JPY248,400

Note:

Turnkey booth type differs depending on the exhibit area. For package booth details, please refer to "Rental Shell Scheme."



Turnkey Booth C (2x2m)

JPY248,400



Turnkey Booth D (2x2m)

JPY248,400

Exhibit Area

4-Day Exhibit

General Exhibition Area

This is the exhibition area for digital entertainment products and services.





Romance Simulation Game Area

This specialized area exhibits romance simulation games that target young female





e-Sports Area

This is the exhibition area for e-Sports game, gaming devices, hardware, related-products and services. Location: Hall 9-11



*No merchandise sales allowed for Turnkey booth.
*Unit price of merchandise products is limited to JPY30,000
max (incl. tax).
*Merchandise products are limited to e-Sports related products.



Smartphone Game Area

This exhibition area focuses on games for smart devices (such as iPhones, Androids, Windows Phones, and various tablets) and social games for portable devices.





Game School Area

Professional schools, universities, distance-learning services will gather here for future creators.





VR/AR Area

This is the exhibition area for VR/AR games, devices, hardware and related services. Location: Hall 9-11





*No merchandise sales allowed for Turnkey be *Unit price of merchandise products is limited to JPY30,000 max (incl. tax).
*Merchandise products are limited to VR/AR service



Indie Game Area

This area gives game developers the opportunity to exhibit games for every platform at an affordable exhibition fee for the objective of generating new trends in the computer entertainment industry.

TYPE A Special Booth (Width 1m x Depth 2m)

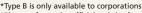
JPY99,900

Screening Required

*TYPE A Special Booth exhibitors will be selected after screening. *Please refer to the official website for eligibility and application procedure. *Please refer to the official website for details of special booth equipment.

TYPE B Special Booth (Width 2m x Depth 2m)

JPY248,400



*Please refer to the official website for details of special booth equipment.







2-Day Exhibit (Public Day) or 4-Day Exhibit

Merchandise Sales Area

This is the special area for sales of game-related goods such as music CDs, DVDs, books, and magazines.



Space Only (3x3m)

JPY432,000



Package Booth (3x3m)

JPY540,000

*Unit price of merchandise products is limited to JPY30,000 max (incl. tax). *Exhibit promotions and booth events of game software are not allowed *Sales of game software is exclusively allowed for exhibitors who have booths in other areas.



Business Solution Area

2-Day Exhibit (Business Day) or 4-Day Exhibit

Game-related BtoB companies are featured in this area. Various products and services such as development tools, middleware, support services for online games, license businesses and human resources are showcased. Through the TGS Forum Sponsorship Session (option), synergistic effects can be expected.



2-Day Exhibit (Business Day) or 4-Day Exhibit

Space Only (3x3m)

JPY378,000

P Package Booth (3x3m) JPY486,000

Y486,000

*Please refer to "Rental Shell Scheme" for more details.

2-Day Exhibit (Business Day)

TC Turnkey Booth C (2x2m)

JPY248,400

*Maximum 3 booths per company
*Please refer to "Rental Shell Scheme" for more details



Asia/Eastern Europe/Latin New Stars Area 2-Day Exhibit (Business Da or 4-Day Exhib.

This is the exhibition area targeting emerging companies in regions such as Asia, Eastern Europe and Latin countries. The concept is to introduce local "new stellar companies," such as promising game venture companies and tool development companies, to the game industry in Japan and the rest of the world.

Space Only (3x3m)

JPY378,000

Package Booth (3x3m)

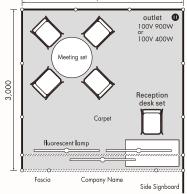
JPY486,000

*Max 3 booths per company

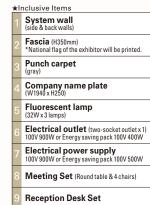








3,000



Business Meeting Area

2-Day Exhibit

This meeting area allows for meaningful business discussions in a quiet, calm atmosphere during Business Day. In addition to traditional room-type booths, basic tables are available at lower fees.

*Free interpretation service (English/Japanese)

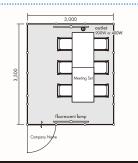
Meeting Room Booth

1-Booth Meeting Room (3x3.5m)

JPY486,000

Discount price for exhibitors with booth(s) in other areas.

JPY378,000



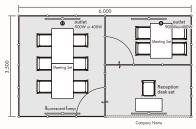


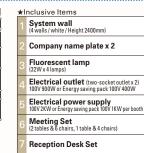
2-Booth Meeting Room (6x3.5m)

JPY972,000

Discount price for exhibitors with booth(s) in other areas.

JPY756,000





Basic Table Space

Basic Table Space

JPY97,200



★Inclusive Items				
	Company name plate			
	Electrical outlet (two-socket outlet x 1) 100V 300W or no required			
3	Meeting Set (1 table & 4 chairs)			

*Please ask the OMO if you exhibit 4 or more table spaces.

TGS Forum Sponsorship Session

TGS Forum 2018, a conference which focuses on the latest trends in the game industry, will be held for professionals on Business Day. TGS offers 2 types of sponsorship sessions for exhibitors: "REGULAR Session" (60 min.) and "SHORT Session" (30 min.). These sessions offer the best opportunities to promote your products and services as official programs of TGS.

REGULAR Session Fee JPY972,000

Date: September 21, 2018 / Capacity: 150 / Time: 60 minutes

Registration: Advance registration through the TGS official website / Equipment: projector, screen and microphones Services:

- 1. Announcement and visitor recruitment (Through magazines, DM, e-DM, etc.)
- 2. Company logo on TGS Forum Program
- 3. Handle Registration (pre-registration and on-site), issue Forum ticket
- 4. Provide list of attendees*
- 5. Provide document download service for session audience on post-session (upon request)
- 6. Live Streaming Service (upon request), Live Recording Service
- 7. TGS 2018 Business Day invitation tickets (100 sets)
- *Attendees' list is strictly confidential. Adherence to organizer's privacy policy is required.

SHORT Session Fee JPY540,000

Date: September 21, 2018 \angle Capacity: 50 \angle Time: 30 minutes

Registration: Advance registration through the TGS official website / Equipment: projector, screen and microphones Services:

- 1. Announcement and visitor recruitment (Through magazines, DM, e-DM, etc.)
- 2. Company logo on TGS Forum Program
- 3. Handle Registration (pre-registration and on-site), issue Forum ticket
- 4. Provide list of attendees*
- 5. Provide document download service for session audience on post-session (upon request)
- 6. Live Streaming Service (upon request), Live Recording Service
- 7. TGS 2018 Business Day invitation tickets (25 sets)

*Attendees' list is strictly confidential. Adherence to organizer's privacy policy is required.





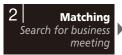
Overseas Exhibitors' Services

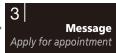
TGS Business Matching System "Asia Business Gateway"

The Asia Business Gateway, the system that connects exhibitors with Business Day visitors or other exhibitors, is available. Via PCs or smartphones, business partners can be looked up, appointments can be made, business meetings can be arranged, and free-of-charge meeting space can be reserved. The system is available both in Japanese or in English.

System Flow







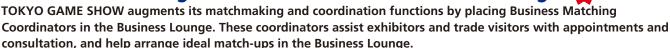




Exhibitor's Meeting Space in the Business Lounge 🚾

All exhibitors can use this space located at International Conference Halls. Reservations can be made online in advance or on-site.

Business Matching Coordinators in the Business Lounge



Organizer's Projects for Exhibitors

■ e-Sports Stage

TOKYO GAME SHOW 2018 will be hosting an e-Sports stage "e-Sports X" to attract visitors for the fun of e-Sports.

International Networking Party

On the second Business Day, the evening of September 21, the International Networking Party will focus on overseas exhibitors and visitors from around the world for the exclusive purpose of business exchanges and networking.

■ SENSE OF WONDER NIGHT (SOWN) 2018

This event spotlights game developers whose wellspring of ideas stir sense of wonder in the mind of game players. SENSE OF WONDER NIGHT 2018 introduces and awards these amazing game developers from all around the world.

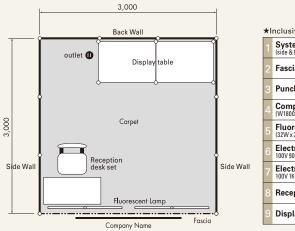
Rental Shell Scheme

The "Energy-Saving Package" has been provided for the Shell Schemes below. Please contact OMO for more details.

Package Booth (3x3m)

*Exhibitors can choose the colors of the Fascia, carpet and company plate from the options below. Black Blue Red



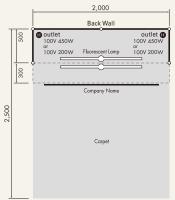




Turnkey Booth *Max 3 booths per exhibitor

Turnkey Booth A (2x2.5m)

General Exhibition Area Game School Area



*The white tables are NOT included in Turnkey Booth A.



System wall (side & back walls)

Punch carpet

Company name plate (W1940 x H200)

Fluorescent lamp

Electrical outlet (two-socket outlet x 2) 100V 450W x 2 or Energy saving pack 100V 200W x 2

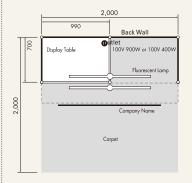
Electrical power supply 100V 1KW or Energy saving pack 100V 500W

*Exhibitors can choose the colors of the Fascia, carpet and company plate from the options below. Blue Green Gray



■ Romance Simulation Game Area

■ Smartphone Game Area



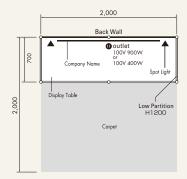


★Inclusive Items

1	System wall (side & back walls / Gray)			
2	Punch carpet			
3	Company Name Plate (W1940 x H200)			
4	Fluorescent Lamp (32W x 2 lamps)			
5	Electrical outlet (two-socket outlet x 1) 100V 900W or Energy saving pack 100V 400W			
6	Electrical power supply 100V 1KW or Energy saving pack 100V 500W			
7	Display table with storage (W990 x D700 x H1000 / Black)			

Turnkey Booth C (2x2m)

■ Business Solution Area e-Sports Area

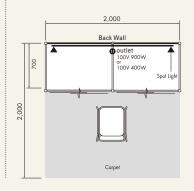




<u>*</u> I	★Inclusive Items				
1	System wall (side & back walls)				
2	Punch carpet				
3	Company name plate (W1800 x H200)				
4	LED Spotlight (15W x 2)				
5	Electrical outlet (two-socket outlet x 1) 100V 900W or Energy saving pack 100V 400W				
6	Electrical power supply 100V 1KW or Energy saving pack 100V 500W				
7	Display table with storage				



■ VR/AR Area





★I	nclusive	Items

1	System wall (back wall / Black)		
	Display table with storage (W1980 x D700 x H1000 / Black)		
	Punch carpet		
4	Company Name Plate (W1800 x H200)		
5	LED Spotlight (15W x 2)		
6	Electrical outlet (two-socket outlet x 1) 100V 900W or Energy saving pack 100v 400w		
7	Electrical power supply 100V 1KW or Energy saving pack 100V 500W		
8	Stacking Chair x 1		

TGS 2017 in Number

■ Venue: Makuhari Messe

Exhibition Halls 1-11 (exhibit area: about 72,000 sqm), International Conference Hall and Event Hall

■ Number of exhibitors: 609 (317 from overseas)

Number of booths: 1,930Display gaming titles: 1,317

■ Number of visitors: Sep. 21 (Thu.) 26,564

Sep. 22 (Fri.) 31,512 Sep. 23 (Sat.) 106,075 Sep. 24 (Sun.) 90,160

Total 254,311

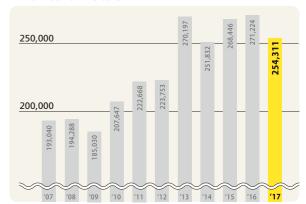
■ The Number of Media / Reporters

Media Categories	Media	Reporters
Web	769	2,365
Newspaper	74	136
News Agency	28	41
TV(Satellite TV/ CATV)	45	120
TV (Terrestrial)	98	446
Editor/ Freelance Writer/ Others	17	47
Radio	24	60
Magazine	329	802
Overseas Media	741	1,495
Total	2,125	5,512

■ The Number of Overseas Media

Country / Region	Media	Reporters
China	74	354
United States	69	244
Korea	31	130
Hong Kong	59	124
Taiwan	59	114
France	36	82
United Kingdom	27	56
Philippines	20	52
Italy	33	38
Indonesia	8	38

■ Number of Visitors



Application Procedure to Exhibit

Application and Payment

- 1. Please fax or e-mail the application form to TGS Overseas Management Office (OMO).
- 2. Upon receipt, the OMO will issue an invoice for the exhibition fee.
- 3. Payment in full is due within three weeks after the issuance of the invoice.
- 4. Your application may be cancelled if payment is not received by OMO by the due date.

Cancellation

If an exhibitor cancels an application for any reason, or reduces the number of booths reserved, the following cancellation fee will be assessed depending on the date of cancellation.

From June 2 to June 21, 2018: 50% of Exhibition fee

After June 22, 2018: 100% of Exhibition fee

Schedule June 1(Fri.), 2018 June 22(Fri.), 2018 July 3(Tue.), 2018 July 31(Tue.), 2018 **Application Booth Location Exhibitor Briefing / Closing Date for** Deadline Meeting **Booth Location Meeting Booth Fee Payment** *For exhibitors who apply for 40 *For exhibitors with fewer than 40 booths or more booths **Periods for Submission of Exhibitor Documents** Cancellation Fee: Cancellation Fee: 50% of Exhibition Fee 100% of Exhibition Fee

http://tgs.cesa.or.jp/en/

■For further information, please contact:

TOKYO GAME SHOW Overseas Management Office (OMO)

